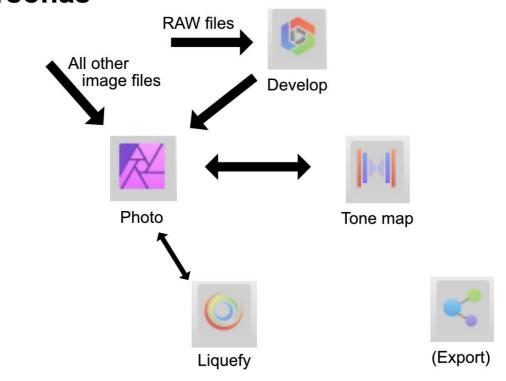


Tynemouth Photographic Society - Digital & Practical Group - November 2019 - Diagram drawn in Affinity Photo

Personas



Tynemouth Photographic Society - Digital & Practical Group - November 2019 - Diagram drawn in Affinity Photo

Tynemouth Photographic Society - Digital & Practical Group - 26th Nov 2019 - Affinity Photo

See the Links tab on tynemouthps.org for the Affinity Photo web site and video tutorials.

 File/Open 01_HuttonInTheForest/IMG_2712.JPG and use Perspective Tool to make walls vertical. Look at EXIF tab. Use the Crop Tool with various aspect ratios. Apply. File/Save As... Hutton.afphoto

Tip: select the **Hand Tool** (key H) between tools, to avoid unexpected behaviour.

- File/Open 01_HuttonInTheForest/IMG_2712.CR2 (Canon RAW) and see how it differs from the JPG. Look at Lens tab. Adjust exposure etc, checking histogram. Look at Shadows & Highlights. Look at Tones tab/Curves.
 Develop the image, to go to Photo persona. File/Export as Hutton.JPG.
- (a) File/New HDR Merge... Add first 3 .JPG files from 01_HuttonInTheForest (2712 14, shot as AEB with 2 stops between exposures).
 Unclick Noise reduction (not usually needed for JPG). Click OK, to start the process. Ends up in the Tone map persona. Look at choices in the Tone map display. Try the Dramatic setting and then adjust Local contrast.
 Apply, to go to Photo persona. Export result as Hutton1.TIFF

Apply, to go to I note persona.

HDR = High Dynamic Range.
AEB = Auto Exposure Bracketing (1 camera click for 3 exposures).

- (b) HDR Merge the second 3 JPG files (2715 17). Observe ghostly person who moved. Repeat, this time clicking **Automatically remove ghosts**. Use the same settings as before in the **Tone map** and then export as Hutton2.TIFF
- File/New Panorama. Add the 2 TIFF files exported from section 3.
 Stitch panorama, then OK. Crop, just leave missing sky top right. Apply.
 Select Inpainting Brush Tool. Use] key to make its vertical diameter larger than the missing sky. Paint over the missing sky. Save/export as desired.
- 5. Panoramas need not be horizontal. Try steps 3 and 4 with the files in 02_YorkMinster. (If time is short omit step 3 by using the 2 files in sub-folder AlreadyHDRed.)

 There is a larger set of RAW files to stitch in 03_PanoramaSitges. Use **Tone map persona** on the result, to see that Tone map can be useful on non-HDR images.
- 6. 04_StudleyRoyal contains 1 JPG to illustrate more extreme perspective correction. You will need to stretch vertically afterwards to make it look realistic. By how much?
- 7. (a) Open 05_Cheeseburn/IMG_2884.JPG and choose the **Selection Brush Tool**. Drag it around over the sky to select it all. Zoom in (**Ctrl +**) to see that the selection is only approximate. Zoom back out (**Ctrl 0**). Invert the selection and click **Refine...** Change the 50px (near bottom) to about 300 and wipe over the edges of the trees where there is sky between leaves. Also change **Preview** (top right) to **Transparent** and change **Output** (bottom) to **New layer with mask**. Then **Apply** and see the **Layers tab** at right.

 Invert selection either on **Select** menu or click this icon:
 - (b) Then key **Ctrl M** to get a new adjustment layer for curves to brighten up.
- 8. **File/New stack...** Add the 16 .JPG files in 06_Beach. Click **OK**. It takes a while to process but then the default Median operation loses all moving objects from the scene. Sea waves are blurred. The Layers tab (right) has a drop-down list of the originals and we can try operations other than median: try **Outliers** and be amazed. Zoom in for details. Alt-click any image in the stack to see it individually (can copy unblurred waves from it and paste into finished result).
- 9. File/New Batch Job... Add the same 16 files from step 8. Untick Save as AFPhoto but tick Save as TIFF and alongside that put 1400 and 1050 for width and height. Click Black & White in the list of macros and Apply. Then click OK and watch. Examine the results. Note that you could have saved as several formats in one go.